

OVERVIEW

These release notes provide a list of changes to the Carbon DLS API. If API users wish to make use of new features within this release, an update to programs that interact with the API will be required.

Overview of changes:

- New features
 - Alternative model upload
 - Experimental Endpoints section

You can find API-related documentation on our GitHub repository, located at <https://github.com/carbon3d/carbon3d-api>. A shortened version of these release notes is also available via GitHub: <https://github.com/carbon3d/carbon3d-api/releases>.

The Carbon DLS API is provided as an OpenAPI spec ([api.yaml](#)). This spec allows you to generate client libraries in many languages. A list of supported OpenAPI generators is available [here](#).

If you have any questions and/or feedback, please contact support@carbon3d.com.

NEW FEATURES

Alternative model upload

You can now upload models directly to Carbon's cloud storage, bypassing our servers. This may improve the speed and reliability of uploads.

For more information, please see our corresponding Github release details <https://github.com/carbon3d/carbon3d-api/releases/tag/v0.4.3>

Experimental Endpoints section

We have added a new Experimental Endpoints category. These categories include brand new endpoints that for testing purposes only. These endpoints are not suitable for production use.

FEEDBACK

Please reach out to support@carbon3d.com or file issues on our GitHub repository.